

4 – CCS Media Car Park to Boot and Shoe, Grassmoor - 3.1miles
DUE TO UNFORSEEN CIRCUMSTANCES THE NEXT SECTION OF THE
ROUTE
HAS CHANGED DUE TO A FOOTPATH CLOSURE LEAVING THE A61.
THIS IS
A TEMPORARY CHANGE FOR 2014 ONLY.

1. On leaving the car park, retrace your steps along the A61 climbing back up the hill. At the top of the hill (opposite Langer Lane which you exited earlier) continue along the main road. As you meander along the pavement you will pass a petrol station on your right after which the road starts to head slightly downhill. When you reach the road junction with Storforth lane, which is punctuated by traffic lights, turn right to walk down Storforth lane. As you walk down this road you will, no doubt, notice that this is not the prettiest of routes for which we apologise. You will see, to your left, the Bowling Alley something to break up the walk perhaps!!!) and on your right retail and industrial units. Heading downhill most of the way you will see you are approaching the railway bridge.
2. Pass underneath the bridge by the right hand edge, guarded by rails. Once beyond the bridge you will see a metal "public footpath sign" to your right at the entrance to a path punctuated by 5 concrete posts. Turn right to walk along this path which is leading you to a road on the left hand side of which are terraced houses and to your right the embankment of the Midland main Line Railway. Continue along this road passing these houses, blocks of which are named after parts of the railway (ie: Railway Cottages, Midland Cottages etc.). On reaching the end of the cottages you appear to reach a dead end! To your left will be the cul-de-sac known as Midland Court. Here continue STRAIGHT AHEAD keeping the railway fencing to your immediate right. Where the road ends it turns into a metallised track. Go straight ahead along this track. Open fields to your left, railway on your right. After a few metres you will meet a metal barrier across the track. Pass to the side of this and continue along the track which soon starts to climb upwards (all along keeping the railway to your immediate right). At the apex of the hill you can see just how high you have climbed. The track now starts to head downhill. You soon meet a path junction (opposite which are metal gates and on the right a bridge over the railway). Here turn 90° left to walk along the track which emerges into a field heading uphill. At the top of the hill bear left and then right. Carry on along the footpath which is bounded by a hedge on your right and wire fence on your left. This part of the path ends adjacent to the end of the playing field on your left and you walk then on to a wide track and down to a gate with a stile to the right of the gate.
3. Cross over the stile, turn 90° right to cross over a stile to the right of a metal gate. Cross over this and continue along the field, hedge on your right. Cross over the next stile. Continue straight ahead, hedgerows on both sides now. In about 100 yards cross over a little dyke, continue straight ahead now with hedgerow only on your right.
4. Bear slightly left, past a concrete post at the top of a field, hedge on your left. At the end of this field, continue straight ahead along this path which goes across the middle of the next field. At the top of the field on your left is a cemetery and the view to your right is unfortunately of a coking plant. On the opposite side of this field the path bends round to continue straight ahead forcing a hedgerow to be on your left.
5. Pass through the next hedge to continue straight ahead, hedgerow still on your left. Continue straight ahead through the next hedgerow which crosses you, hedgerow still on your left. Cross through one more hedgerow, still continuing straight ahead along a well-defined path, which takes you to a lane. On reaching that lane you walk straight ahead under a bridge.
6. Continue straight ahead through a very wide lane towards some farm buildings. Continue past the farm building. To the right you will see a stone stile in the wall next to a metal gate.
7. Cross over the stile. Continue up the lane, going slightly uphill and continue straight ahead with hedgerow on your left-hand side. Eventually the track just before some houses swings round to the left. Where it swings round to the left you look to your right and you will see a path that runs across a field, diagonal right. Take this path.
8. When you reach the hedgerow, the path bends slightly to the left. You now have a hedgerow on your right hand side at the bottom of the field. Continue straight on now with hedgerow on right, wire fence on left. The path eventually winds under a couple of bushes to join a lane and at this lane you turn right. Walk steadily downhill for about 10 yards, then turn left along another

signed lane. Where the lane bends round to the farm, you continue straight ahead to a stile to the left of a metal gate.

9. Cross the stile and continue straight ahead with the wire fence on your right. On reaching the gate continue ahead - don't be tempted to go through the open gap - keep the hedgerow to your left, heading for the ramshackle farm buildings. On reaching the farm buildings swing slightly left and join track leading away from the farm building. Walk steadily uphill along the track.

10. On reaching the brow of the hill on this track, you now have houses on your left. This is the village of Grassmoor. Keep heading up the track, past the cottages and farm buildings on your right. Eventually the track bends round to the left and there is a playing field on your left at this point.

11. Continue slightly uphill, over the brow of the hill down to the road. There is a school on your left. This is the end of Gill Lane.

12. On reaching the road, turn right. Walk along the road past the service station. Immediately after the service station is the Boot and Shoe public house. **This is your fourth checkpoint.**